

Human Perception Al for PC Gaming and Windows Interactions





## Our Vision: Human Perception Al

eyeware's purpose is to make our interactions with devices and with other people ever increasingly faster, intuitive and useful.

We create proprietary Perception Al software, including eye tracking, to enable billions of devices to adapt to us.





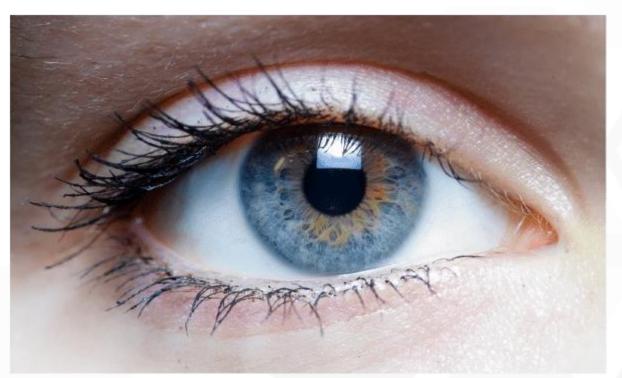


## No mass-market solution for eye tracking

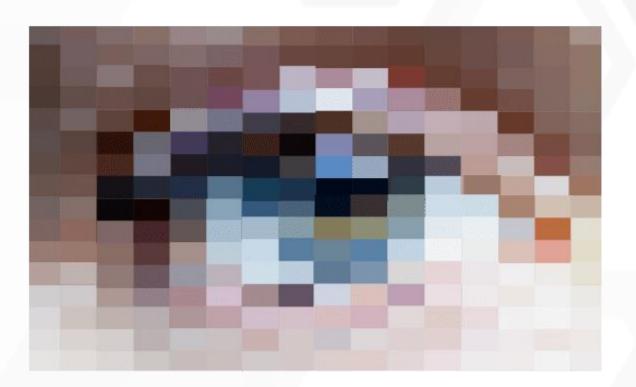
Developing the next generation of smart devices requires high-quality head, face & eye tracking data.

Existing solutions are not suitable for mass-market adoption:

- » Hardware-based solutions are too expensive
- » Webcam-based solutions are not reliable
- » Solutions often remain unsupported



Original image



Webcam image (representative)





### Robust & accurate tracking with consumer sensors

eyeware has developed its own **software-only** core tech that offers the best mix of performance & affordability:

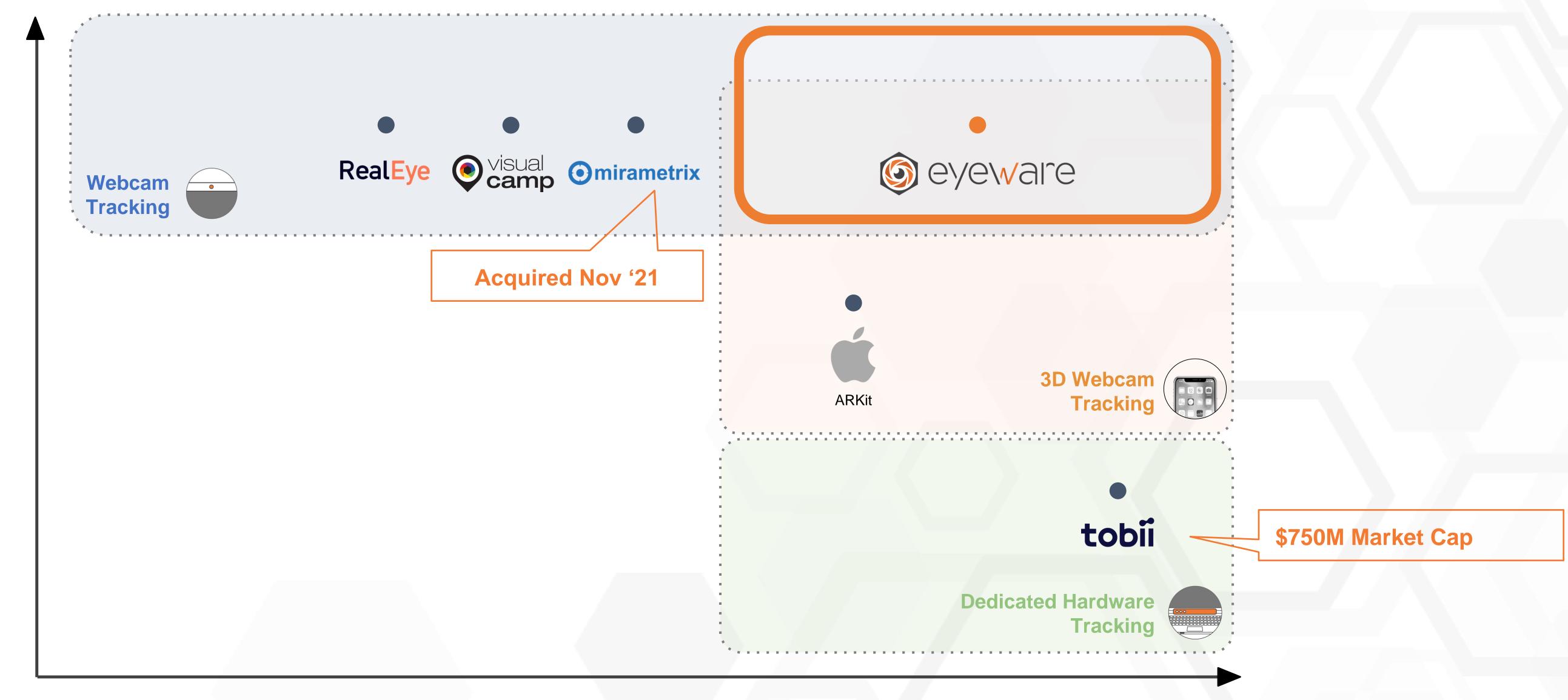
- » Hardware agnostic: Works with webcams or 3D cameras (depth sensors), and even low-res auto-grade ToF cameras
- » Robust & accurate: Achieves high-quality tracking that is comparable with single-purpose dedicated hardware
- » Proprietary IP: Based on AI, computer vision, and3D sensing, with 18 patents granted or pending





### Mass-Market Opportunity

Low-Cost Hardware





# Growing IP portfolio in the eye tracking domain

eyeware is positioning itself as a leader in state-of-the-art methodologies for eye tracking and relevant applications for human-computer interaction.

### Summary:

- » 18 patents from 10 unique inventions with a diversified patent strategy that covers both key methodologies and market applications
- » International coverage in Europe, USA, Japan and China
- » Growing portfolio that is expected to surpass 30+ patents in 2022

	File	Application Nr
-		
	1	
	EYEWAR-1-CH	CH20150001778
	EYEWAR-1-US	US20160370836
	2	
	EYEWAR-2-CH	CH20180001046
	EYEWAR-2-PCT	WO2019IB57068
	EYEWAR-2-PCT-CN	CN201980056363
	EYEWAR-2-PCT-EP	EP20190780361
	EYEWAR-2-PCT-JP	JP2021510379
	EYEWAR-2-PCT-US	US17272171
	3	
	EYEWAR-3-CH	CH20190000487
	EYEWAR-3-PCT	WO2020IB53252
	EYEWAR-3-PCT-CN	
	EYEWAR-3-PCT-EP	
	EYEWAR-3-PCT-JP	
	EYEWAR-3-PCT-US	
	4	
	EYEWAR-4-EP	EP20190198575
	EYEWAR-4-PCT	WO2020IB58718
	EYEWAR-4-PCT-CN	
	EYEWAR-4-PCT-EP	
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	EYEWAR-4-PCT-US	

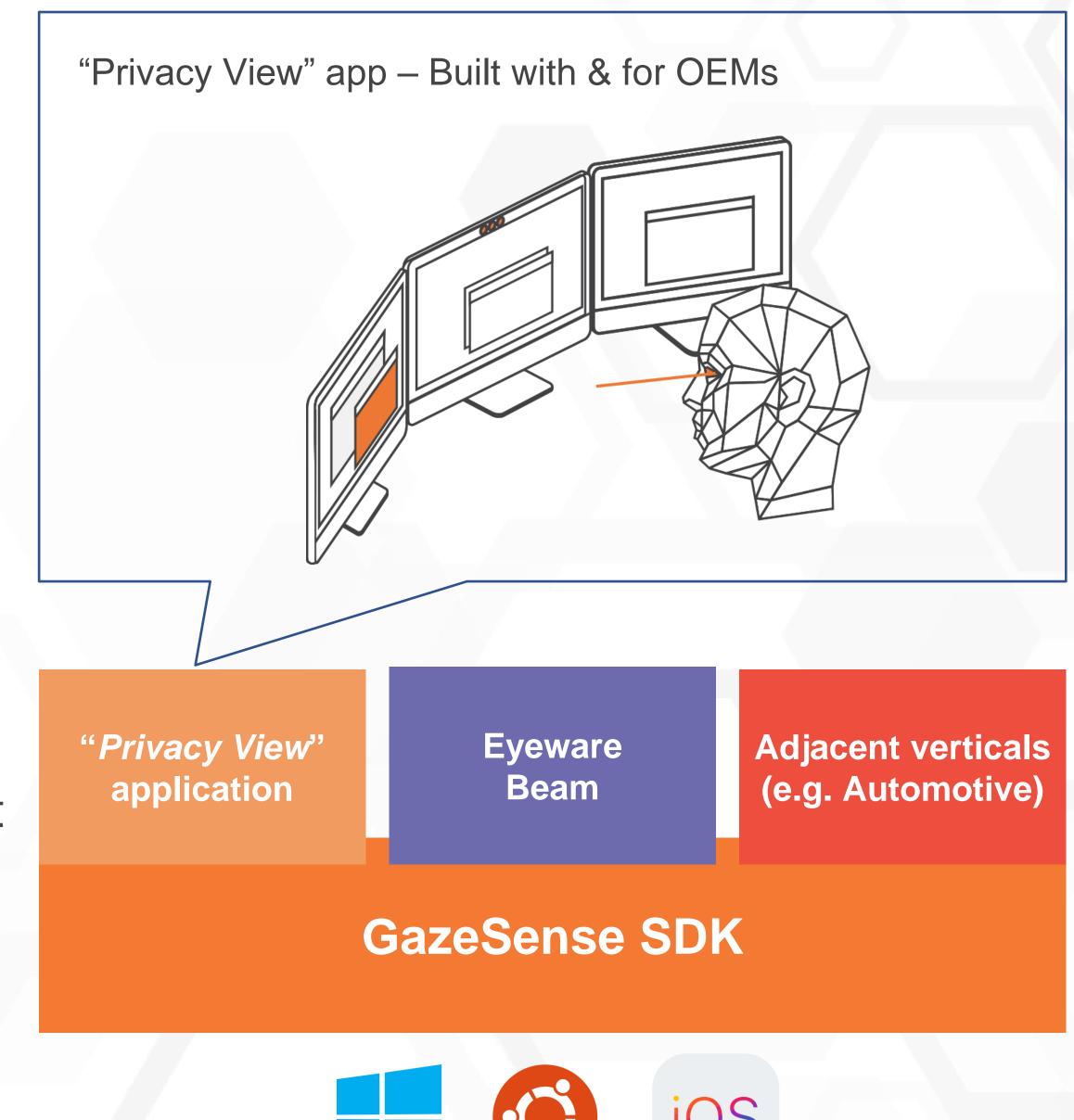


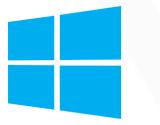
### Powerful and flexible Software Development Kit

With eyeware's GazeSense SDK, our core technology is available as a modular building block to enable multiple applications.

### Features:

- » Flexible API covering low level C and higher-level C++, Python & Swift
- » Performant implementation with minimal CPU and power utilization
- » Validated and integrated in multiple applications











# Experience it now with your iPhone & Win PC

With the **Beam iOS & Win PC app**, eyeware is looking to become the primary provider for gaming & streaming interactions.

### Features:

- » Share your gaze with the audience when streaming gameplay
- » Control in-game camera with natural head movements
- » API that enables 3<sup>rd</sup> parties to build apps with Beam as an eye tracker





\$99/year
Early access to API





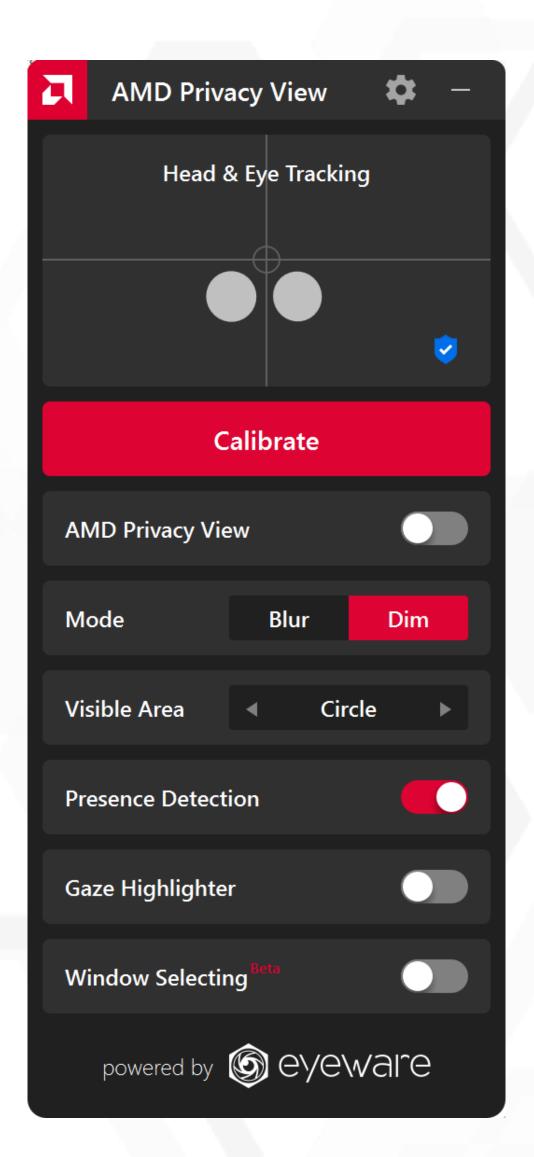
# Privacy on your screen with real-time eye tracking

**AMD Privacy View** is a software solution for adding a privacy filter for your screen that works with any webcam.

### Features:

- » Blur or dim the area of the screen that is not in focus
- » Developed with AMD in close collaboration and optimized for AMD
- » Go-to-market via direct download and volume licensing with laptop OEMs

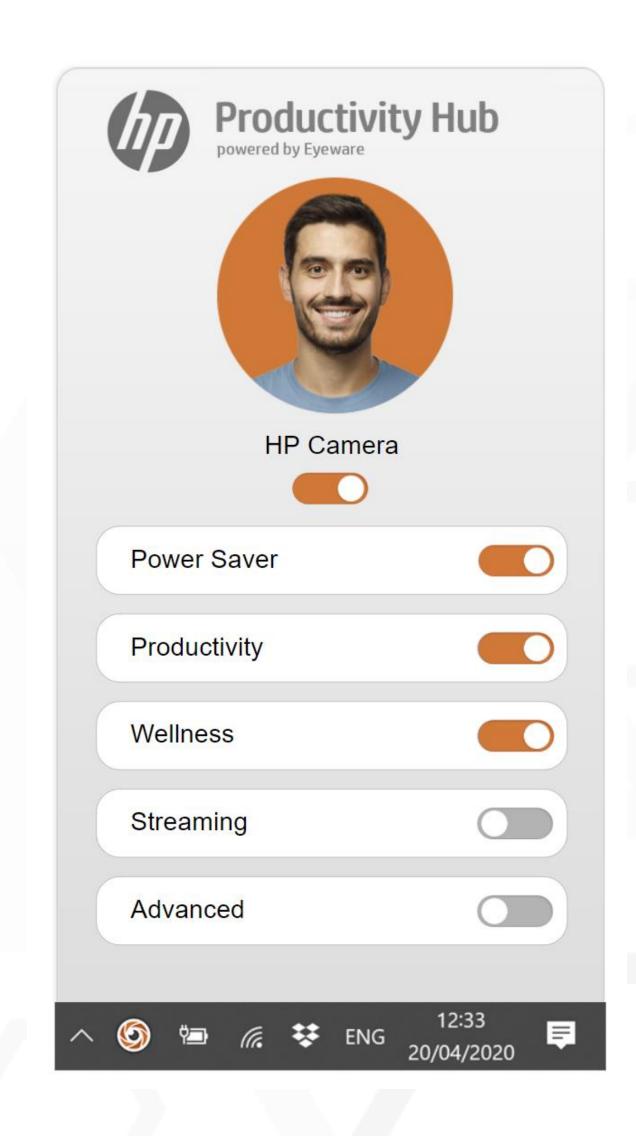




### **B2B MODEL**







**Partner** 

Advanced discussions with OEMs to license Eyeware solution (co-selling with AMD)











### Privacy Filter Market \$850M in 2023

### Physical privacy screen filters

\$15-50 on Amazon for smaller filters
up to \$220 on Lenovo's page for Desktop monitors

### Integrated privacy screen

\$110 - 220 add-on option at HP and Lenovo



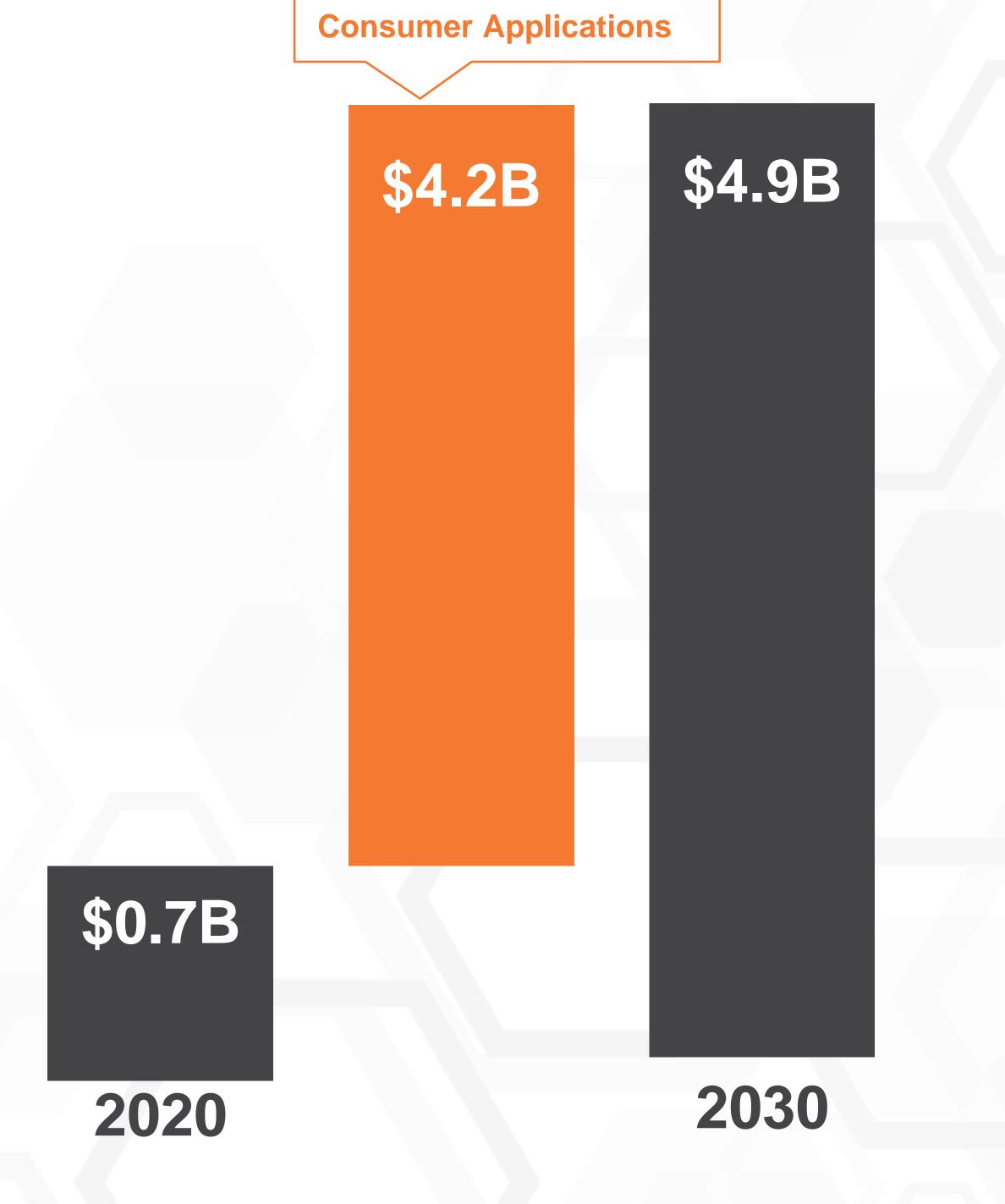
https://www.mordorintelligence.com/industry-reports/privacy-filters-market (USD 1134.77 million by 2026)
https://www.statista.com/statistics/867518/worldwide-privacy-screen-filter-market-revenue/



### \$4.9B Market in 2030 with 22% CAGR

We are consolidating a heterogeneous but proven market with a highly scalable consumer solution for head & eye tracking.

- » Desktops and laptops: 300M units sold in 2020 (source)
- » iPhone users: 500M+ active units with FaceID (source)
- » 3D sensing market expected to grow 2x from 2020 to 2026 (source)



**Eye Tracking for** 

**MARKET** 



## We are industry leaders in eye tracking

Our team combines best-in-class eye tracking technology with long-standing experience in product and business development.

- » Leadership in eye tracking using consumer sensors
- » Team of 20 people, with 18 patents (pending or granted)
- » Diverse experience in ABB, ARM, Facebook and startups
- » R&D team based in Switzerland
- » Global operations in Europe, North America and Japan



Kenneth Funes CEO / CTO

- » 12 years of Eye Tracking Expertise
- » PhD in Computer Vision
- » Main Founder of Eyeware





Jean-Marc Odobez CSO

- » Head of Perception at IDIAP
- » Leading Eye Tracking Expert
- » 20 years in Computer Vision & ML

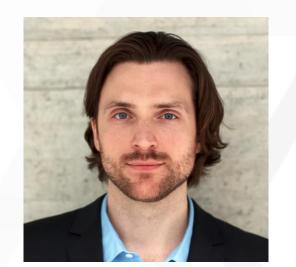




Serban Mogos COO / CPO

- » PhD in Strategy & Entrepreneurship
- » Former Product Mgr at SponsorPay
- » Product Management & Fundraising





**Bastjan** Prenaj CBDO

- » MSc in Electrical Engineering
- » 10 years of Biz Dev for Startups
- » Partnerships and Licensing

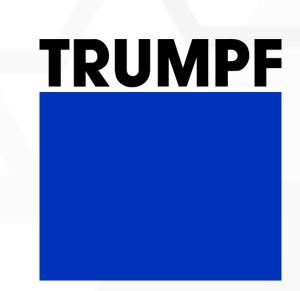




## Continued support from top investors

eyeware's vision is already being supported by respected early-stage investors from Germany and Switzerland.





### Funding:

\$2M Seed round closed in January 2019

\$2M Convertible Loan from existing investors in January 2021

\$5M Series A open now - to be closed in Q2 2022







### \$25M ARR by 2025 5M app users

Revenue streams: (2023-2025)

» OEMs: 5M - 20M units/year in licensing deals

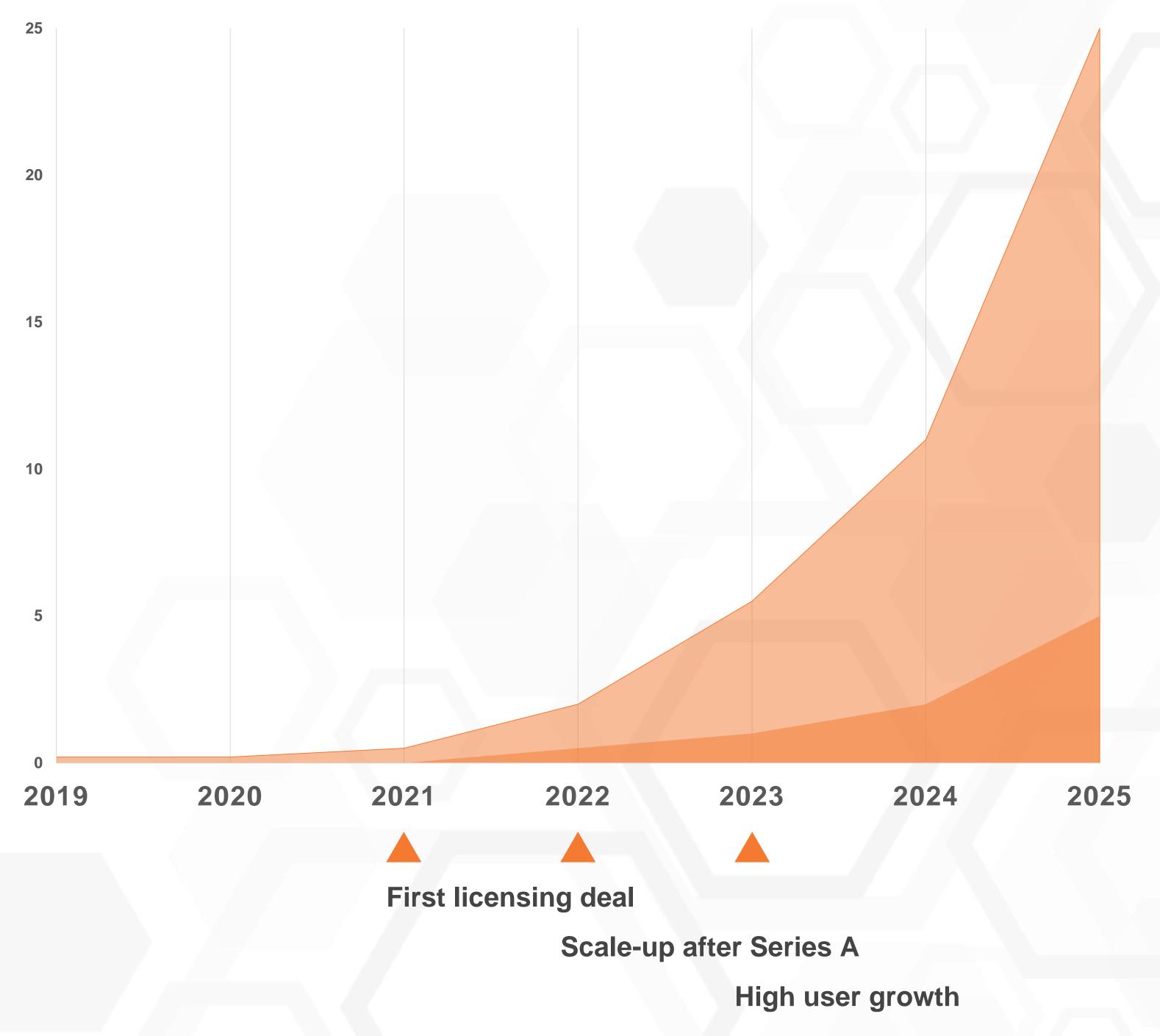
\$0.5/unit ARPU

\$2.5 - \$10M ARR

» End Users: 100K - 500K paying app users

\$30/year ARPU

\$3M - \$15M ARR

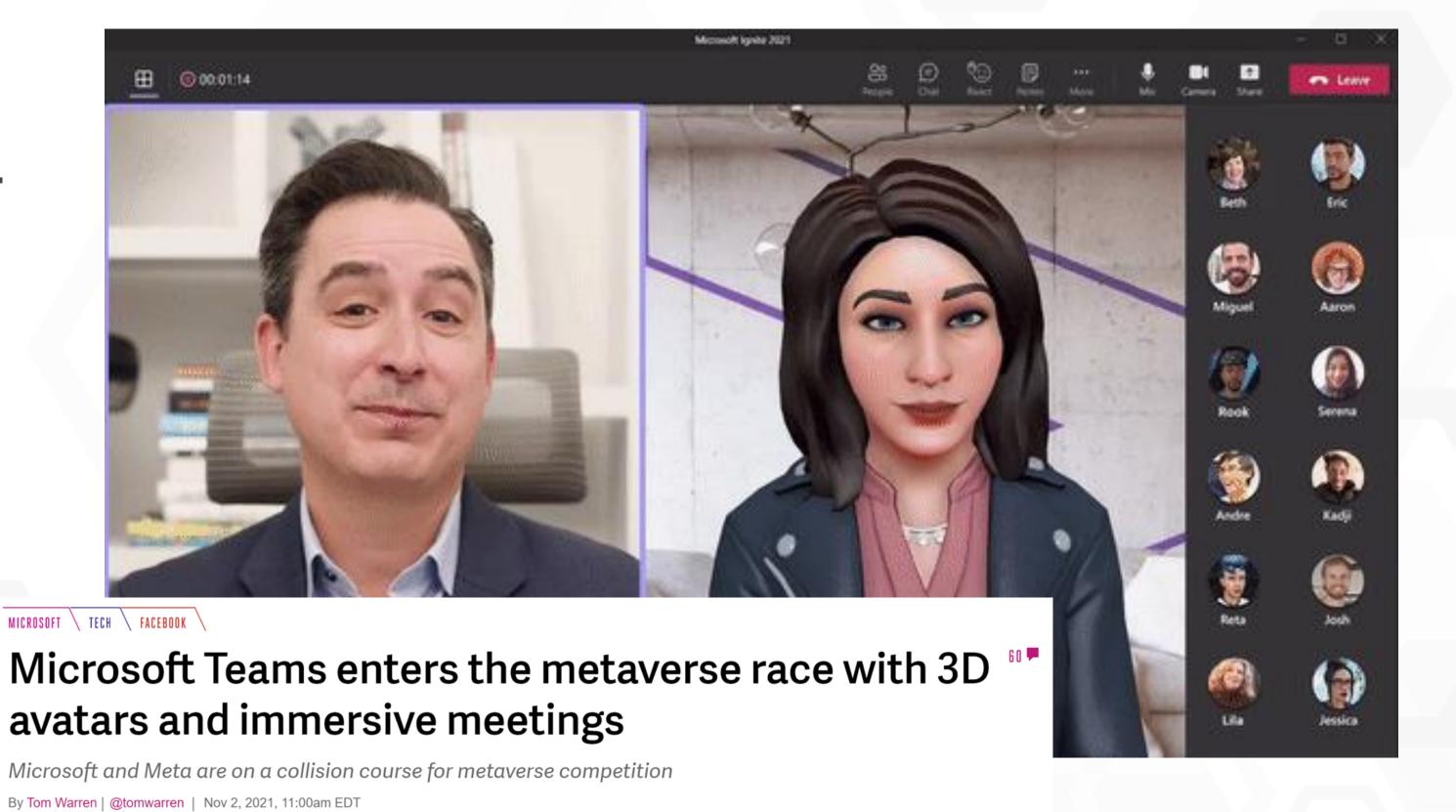




### Human Perception Al enables the "real-world metaverse"

eyeware is at the forefront of **enabling technologies** that will drive the adoption of metaverse-like use cases **outside of VR**.

Our mission is to make interaction and communication with computers intuitive in the real world.





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